

Critical Thinking & Innovation

JAKE CHANDLER

Probabilistic Reasoning, Part 2



INDUCTIVE VALIDITY

Recap of last week

- Cases of seemingly good arguments (“inductively valid” arguments) that are not deductively valid
- The suggestion that the truth of their premises would make the conclusion merely probable
- A very basic introduction to probability:
 - A visual way of thinking about probability as a proportion
 - The concept of something being probable *given* a certain assumption (conditional probability)
 - How to figure out how probable a hypothesis would be given some evidence (Bayes’ Theorem)
 - The concepts of dependence and independence

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Conditional probability and inductive validity

- We can now define inductive validity more precisely:

An **inductively valid** argument is such the probability of its conclusion being true is high, given the truth of its premises
- More formally:

An inductively valid argument is such that
 $\Pr(C \mid P_1 \wedge \dots \wedge P_n) \geq t$, for some relevant threshold t
- Bayes’ Theorem can help assess whether or not this holds
- Inductive soundness is then defined in the obvious way

An **inductively sound** argument is an inductively valid argument whose premises are all true

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How high is “high”?

- What counts as “high” might depend on **context**
- Think differences in **standards of proof** in legal matters:
 - “beyond a reasonable doubt” (criminal cases)
 - “on clear and convincing evidence”
 - “on the preponderance of evidence” or “on the balance of probabilities” (civil cases)
- Important part of context: **costs / benefits** (of error / success)

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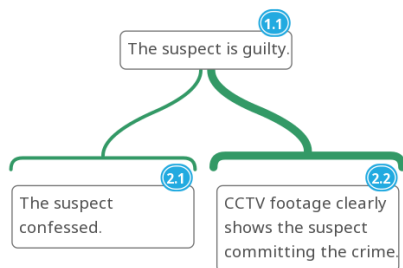
Benefits of the definition

- Assume we say that good arguments can also be inductively valid ones (not just deductively valid)
- Assume we define inductive validity as above
- Then we can explain two key features of good arguments
 - (1) **Variable strength**
 - (2) **Defeasibility**
- With deductive validity alone, we’d have no room for either

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Strength of support

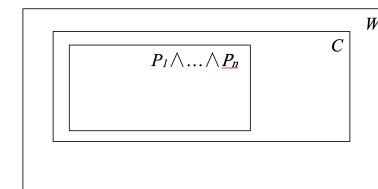
- Measuring the strength of inductively valid arguments by $\Pr(C \mid P_1 \wedge \dots \wedge P_n)$ allows us to explain:
Variable strength: The degree of support that the premises of an argument provides for the conclusion can differ from one argument to another



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Strength of support and deductive validity

- Deductively valid arguments are then all **maximally strong**:
If $P_1 \wedge \dots \wedge P_n$ entails C , then $\Pr(C \mid P_1 \wedge \dots \wedge P_n) = 1$
(Unless the premises are jointly consistent, since the strength is then undefined!)



- $\Pr(C \mid P_1 \wedge \dots \wedge P_n) = \text{proportion of } P_1 \wedge \dots \wedge P_n \text{ occupied by } C$
- But here, C occupies 100% of the area of $P_1 \wedge \dots \wedge P_n$!

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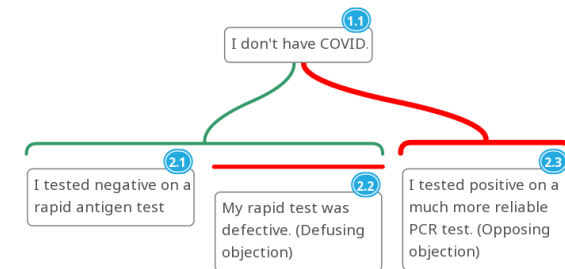
Strength of support and deductive validity (ctd)

- It follows that :
 - (a) All deductively valid arguments are also inductively valid
 - (b) All deductively valid arguments have the same strength

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Defeasibility

- Defining inductively valid arguments as above also explains
Defeasibility: For some arguments, there is further information given which the truth of the premises would no longer constitute a sufficient reason to believe the conclusion
- This accommodates **defusing** and **opposing** objections



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Defeasibility and deductive validity

- Arguments that are deductively valid **are not defeasible**:
If an argument from $P_1, \dots, P_n$ to C is deductively valid, so too is an argument from $P_1, \dots, P_n, D$ to C (for *any* D !)

Example: Still out and about

(P₁) If he was back, then the lights would be on.

(P₂) It is not the case that the lights are on.

(D) ?

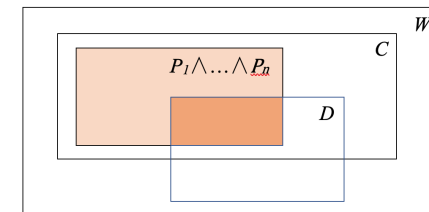
(C) It isn't the case that he is back.

- *Why* are they not defeasible?

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Defeasibility and deductive validity (ctd)

- Recall deductive validity:
All possible situations in which the premises are true are also situations in which the conclusion is true
- But the possible situations in which $P_1, \dots, P_n$ are true *also include* those in which $P_1, \dots, P_n$ **and** D are true!



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Defeasibility and conditional probability

- Arguments that are merely inductively valid are **defeasible**:

The conditional probability of a conclusion given the premises can fall below the threshold if you add further information

Example: Defective RAT

P = I tested positive on a rapid antigen test

C = I have COVID

D = My antigen test was defective

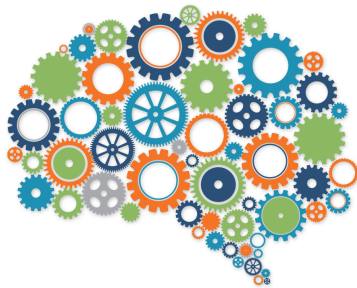
Let's say for example that t is 0.6

We could plausibly have

$$\Pr(C \mid P) = 0.65$$

$$\Pr(C \mid P \wedge D) = \Pr(C \mid D) = 0.2 \text{ (} C \text{ and } P \text{ independent given } D\text{)}$$

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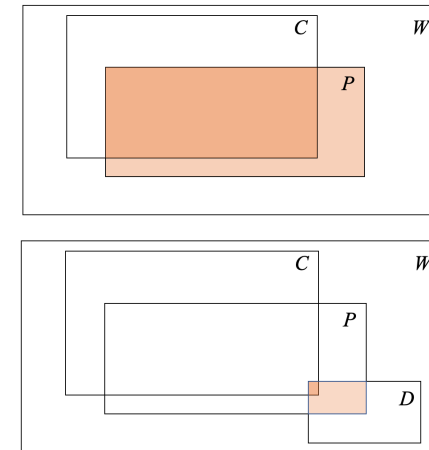
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Probabilistic Reasoning, Part 2



Defeasibility on a Venn diagram

- Case in which $\Pr(C \mid P)$ is high but $\Pr(C \mid P \wedge D)$ is low:



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COMMON FALLACIES IN PROBABILISTIC REASONING

Introduction

- Assessing probabilities is *crucial* to assessing arguments but we aren't good at it
- Our breathalyser example showed one common mistake in probabilistic reasoning: the **base rate fallacy**
- This involved disregarding the relevance of $\Pr(H)$ when calculating $\Pr(H | E)$
- Other common errors in probabilistic reasoning include:
 - (1) **Prosecutor's fallacy**
 - (2) **Conjunction fallacy**
 - (3) **Gambler's fallacy**
 - (4) **Availability fallacies**
 - (5) **Anchoring fallacies**

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Dual systems

- Reliance on heuristics is associated with “System 1” in popular **dual process** models of cognition (Kahneman 2011)

System 1

subconscious
automatic
evolutionarily primitive
fast
effortless
for basic tasks:

- recognising faces
- regulating trust

System 2

conscious
deliberate
less primitive
slow
requires effort
for higher-order tasks

- argumentation
- planning

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Heuristics

- These are **systematic errors**, not just random calculation mistakes
- They arguably stem from the use of **heuristics**, cognitive shortcuts that are
 - faster, easier or require less information, but
 - not as reliable in as many situations, leading to **biases**
- We'll touch upon 4 heuristics:
 - **Likelihood heuristic**
 - **Representativeness heuristic**
 - **Availability heuristic**
 - **Anchoring-and-adjusting heuristic**

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Overcoming bias

- Although System 1 is the default for many tasks, System 2 can be brought in as a corrective
- To avoid being misled by heuristics we need:
 - (i) To be **aware** of what these are and what situations they are used in
 - (ii) To **know** the correct System 2 reasoning to apply
 - (iii) To **resist** our impulses in those situations and switch to System 2
- I helped you with (ii) last week
- I'll help you with (i) in what follows
- (iii) is your call!

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(1) Prosecutor's fallacy



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(1) Prosecutor's fallacy

- Not clear but consider this simple version of Bayes' Theorem

$$\Pr(H | E) = \frac{\Pr(E | H) \Pr(H)}{\Pr(E)}$$

- Two possibly relevant observations:
 - $\Pr(H | E)$ increases with $\Pr(E | H)$, holding the rest fixed
 - $\Pr(H | E) = \Pr(E | H)$ when $\Pr(H) = \Pr(E) = \frac{1}{2}$: initial ignorance about E and H would legitimate the identification
- Might likelihoods be handy but sometimes misleading substitutes for posteriors? (likelihood heuristic)

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(1) Prosecutor's fallacy

- Question:

The blood found at a crime scene matches (M) the defendant's and it is 5% probable that a person who is *not* the source (S) of the blood would match by coincidence. How likely is it that this was the defendant's blood?

- Common answer: 95%
- Incorrect!

This is the figure for $1 - \Pr(M | \neg S) = 1 - 0.05$, but we're after $1 - \Pr(\neg S | M) (= \Pr(S | M))$!

In general, $\Pr(A | B) \neq \Pr(B | A)$ (e.g. A = I roll a 2; B = I roll an even number)

- What's going on?!

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References

- Kahneman, D. (2011). *Thinking, fast and slow*. Farrar, Straus and Giroux.

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